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## Recordset

**A** *Recordset* object represents the records in a base table or the records that result from running a query. A cursor technique allows to walk through the records of the recordset.

tags:  
Objects

### Functions returning a recordset object

Parent object	Method	Type
Database	Recordsets	Collection
Database	OpenRecordset	
TableDef		
QueryDef		
Recordset	OpenRecordset	
	Clone	
Form	Recordset	
SubForm		

### Properties

Property	Type	Read only	Description or UNO object
<b>AbsolutePosition</b>			Sets or returns the relative record number of a <i>Recordset</i> .
<b>BOF</b>		Y	Specifies if the recordset cursor is placed before the first record.
<b>Bookmark</b>			Sets or returns a bookmark that uniquely identifies the current record in a <i>Recordset</i> object.
<b>Bookmarkable</b>		Y	Returns a value that indicates whether a <i>Recordset</i> object supports bookmarks.
<b>EditMode</b>		Y	Indicates the state of editing for the current record.
<b>EOF</b>		Y	Specifies if the recordset cursor is placed after the last record.
<b>Filter</b>			Specifies a selection to be set on the current recordset before opening with <b>OpenRecordset</b> a new derived recordset.
<b>Name</b>		Y	Specifies the name assigned by Access2Base to the recordset.
<b>ObjectType</b>		Y	Returns "RECORDSET".
<b>RecordCount</b>		Y	Returns the number of records of the recordset.

RowSet	UNO	Y	com.sun.star.comp.dba.ORowSet
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## Methods

Method	Description
<b>AddNew</b>	Initiate the creation of a new record.
<b>CancelUpdate</b>	Cancel on-going updates.
<b>Clone</b>	Create a duplicate <i>Recordset</i> object that refers to the current one.
<b>Close</b>	Close the <i>Recordset</i> object. The object is not usable anymore.
<b>Delete</b>	Delete the current record.
<b>Edit</b>	Initiate the update of fields in the current record.
<b>Fields</b>	Access the collection of fields of the recordset.
<b>getProperty</b>	Return the value of the given property.
<b>GetRows</b>	Retrieve multiple rows at once.
<b>hasProperty</b>	Return True if the Recordset has the given property.
<b>Move</b>	Walk through the recordset.
<b>MoveFirst</b>	
<b>MoveLast</b>	
<b>MoveNext</b>	
<b>MovePrevious</b>	
<b>OpenRecordset</b>	derive a new <i>Recordset</i> object from the current one.
<b>setProperty</b>	Return True if the given property could be set.
<b>Update</b>	Confirm on-going updates.

## Remarks

- A new *Recordset* object is automatically added to the **Recordsets** collection when you open the object, and is automatically removed when you close it.
- You can create as many *Recordset* object variables as needed. Different *Recordset* objects can access the same tables, queries, and fields without conflicting.
- When you create a *Recordset* object, the current record is positioned to the first record if there are any records. If there are no records, the **RecordCount** property setting is 0, and the **BOF** and **EOF** property settings are **True**.
- Information about the structure of a base table, such as the names and data types of each **Field** object, is contained in a **TableDef** object.

## Example

Create a new recordset on table *Invoices* and count the records (not the most efficient way to do it ... !)

```

Const dbReadOnly = 4
Dim orsRecords As Object, lCount As Long
    Set orsRecords = Application.CurrentDb().OpenRecordset("INVOICES", , , dbReadOnly)
    lCount = 0
    With orsRecords
        If Not .BOF Then
            Do While Not .EOF
                lCount = lCount + 1
                .MoveNext
            Loop
        End If
        .mClose()
    End With
Print "Number of records = " & lCount

```

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