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CalculatorDialog

(Q) Can a numeric field be edited thru a Calculator widget like Base forms propose a Calendar widget for date fields ? tags: [HowTo](#)

(R) A calculator can be implemented as a **Dialog**. When the dialog is closed the computed result is copied into the concerned form field.

The solution must implement a *as easy as possible* programmatic AND user interface from the initial form event activating the calculator up to the final copy of the result into the numeric form field.

See the suggested implementation in the *Calculator* form of the provided examples database: a button with a nice calculator icon opens the dialog.

Steps:

Make a form containing the targeted numeric fields and one button by such field.

Link the *Execute action* event of each button with a macro similar to next one. One macro by each field/button pair.

```

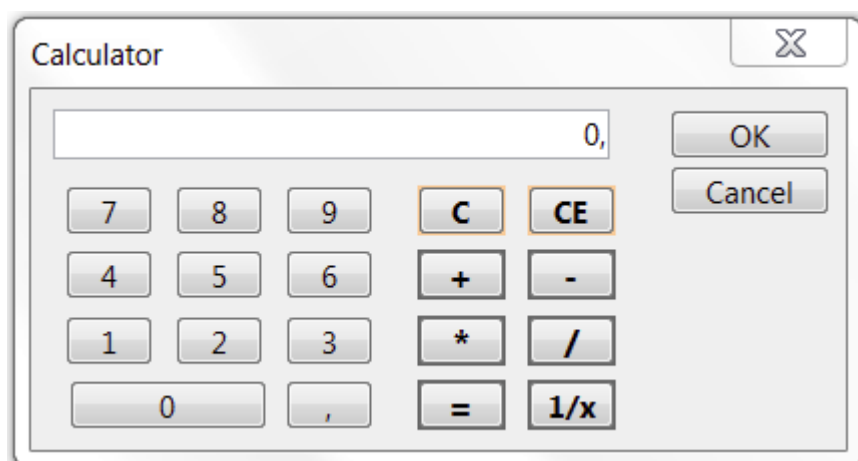
Sub StartCalculator(poEvent As Object)
'   StartCalculator should be adapted to user's need:
'   - it is assumed to be activated from an appropriate button
'   - the field to compute is assumed in the same form or subform as the button
'   - the field to compute must be of type NUMERICFIELD or CURRENCYFIELD
'   - the name of the field to compute should be set in next line
'   - The 3rd argument is optional. True = initialize calculator with field current value

    Call StartCalcDialog(poEvent, "TargetCalcField", True)
End Sub

```

Of course adapt the code to your needs !

Design a calculator such as ... Export and re-import next calculator dialog ...



The code behind the *StartCalcDialog* Sub

The code is stored in the *Calculator* module of the provided example file. It is inspired by an old [sample code from Microsoft](#). It is generic enough to adapt the display of the decimal point to the locale settings.

1. The current status of the Calculator is constantly maintained in next variables

```
Type CalcBuffer
    DisplayField           As Object           '      Display window on calculator
    Operand1               As Double           '      1st Operand
    Operand2               As Double           '      2nd Operand
    DisplayText             As String           '      To display in dialog
    NumberOfOperands        As Integer          '      1 or 2
    DecimalPoint            As Boolean          '      Decimal point present yet ?
    LastInput               As String           '      Indicate type of last keypress
    PendingOperation        As String           '      Indicate pending operation (+, -, ...)
    LocalePoint             As String           '      Local decimal point
End Type

Public gCalc As CalcBuffer
Const cstStdFormat = "General Number"           '      Format of display in calculator
```

2. Next Sub (the core Sub) checks the arguments, manages the display of the dialog window, and copies the result in the original numeric field if the OK button is pressed:

```
Sub StartCalcDialog(poEvent, ByVal psFieldName As String, Optional ByVal pbCopy As Boolean)

Dim ocFieldToCompute As Object, ocButton As Object, ofForm As Object, oDialog As Object
Dim i As Integer, bFound As Boolean, iDialog As Integer
    Set ocButton = Application.Events(poEvent).Source
    If ocButton.ObjectType <> "CONTROL" Then Exit Sub

    If IsMissing(pbCopy) Then pbCopy = True

    'Check field name exists
    Set ofForm = ocButton.Parent           '      ofForm could be a form or a subform !
    bFound = False
    For i = 0 To ofForm.Controls().Count - 1
        Set ocFieldToCompute = ofForm.Controls(i)
        If UCase(ocFieldToCompute.Name) = UCase(psFieldName) Then
            bFound = True
            Exit For
        End If
    Next i
    If Not bFound Then
        TraceLog("ERROR", "Field name " & psFieldName & " not found in form or subform")
        Exit Sub
    End If

    'Check field is of admitted types
    If ocFieldToCompute.SubType <> "NUMERICFIELD" And ocFieldToCompute.SubType <> "CURRENCYFIELD" Then
        TraceLog("ERROR", "Field " & psFieldName & " is not numeric")
        Exit Sub
    End If

Const dlgOK = 1           '      OK button pressed
Const dlgCancel = 0       '      Cancel button pressed
    Set oDialog = Application.AllDialogs("dlgCalc")
    oDialog.Start

    '      Initialize gCalc
    gCalc.DisplayField = oDialog.Controls("CalcDisplay")
    gCalc.LocalePoint = Right(Format(0,"General Number"),1)
```

```

If pbCopy Then
    gCalc.Operand1 = ocFieldToCompute.Value
    gCalc.Operand2 = gCalc.Operand1
    gCalc.DisplayText = Join(Split(Format(gCalc.Operand1, cstStdFormat), ","), ".")
    gCalc.DecimalPoint = ( Abs(gCalc.Operand1 - Fix(gCalc.Operand1)) > 0 )
    gCalc.NumberOfOperands = 1
    gCalc.LastInput = "OPS"
    gCalc.PendingOperation = "="
Else
    gCalc.LastInput = "NONE"
    gCalc.NumberOfOperands = 0
    gCalc.PendingOperation = " "
    gCalc.DecimalPoint = False
    gCalc.Operand1 = 0
    gCalc.Operand2 = 0
End If

'Load dialog
gCalc.DisplayField.Value = Format(gCalc.Operand1, cstStdFormat)
oDialog.Controls("BtnPoint").Caption = gCalc.LocalePoint ' Set de
iDialog = oDialog.Execute
Select Case iDialog
    Case dlgOK
        ocFieldToCompute.Value = gCalc.Operand1
    Case dlgCancel
End Select

oDialog.Terminate
Exit Sub
End Sub

```

3. The calculator should react to each activation of any button in the dialog box. Link all buttons - except *OK* and *Cancel* - *Execute action* event to next Sub:

```

Sub CalcButtonPressed(poEvent As Object)

Dim oEvent As Object, sName As String, oButton As Object, oDisplay As Object, sChar As String
Set oEvent = Application.Events(poEvent)
If oEvent.EventType <> "ACTIONEVENT" Then Exit Sub

Set oButton = oEvent.Source
sName = UCase(oButton.Name)
Select Case sName
    Case "BTNADD" : sChar = "+"
    Case "BTNSUB" : sChar = "-"
    Case "BTNMULT" : sChar = "*"
    Case "BTNDIV" : sChar = "/"
    Case "BTNENTER" : sChar = "="
    Case "BTNCLEAR" : sChar = "C"
    Case "BTNCE" : sChar = "CE"
    Case "BTNINVERT" : sChar = "1/x"
    Case "BTNPOINT" : sChar = "."
    Case Else : sChar = Right(sName, 1)
End Select
Call ProcessKey(sChar)
Exit Sub

End Sub

```

4. In addition, the calculator should react in the same way when the equivalent key is pressed. Link the *Key pressed* event of the *CalcDisplay* field (i.e. the display of the calculator) to next Sub:

```

Sub CalcKeyPressed(poEvent As Object)

Dim oEvent As Object, oDisplay As Object, sChar As String
    Set oEvent = Application.Events(poEvent)
    If oEvent.EventType <> "KEYEVENT" Then Exit Sub

'Accepted keys: 0-9, BACKSPACE, C, ESCAPE, dot, comma, +, -, *, /, %, =, ENTER.
'All other keys ignored
    With oEvent
        Select Case True
            ' Both KeyCode and KeyChar used to be generic and
            Case .KeyAlt, .KeyCtrl : Beep : Exit Sub
            Case .KeyCode = com.sun.star.awt.Key.ESCAPE Or UCase(.KeyChar) = "C"
            Case .KeyCode = com.sun.star.awt.Key.BACKSPACE
            Case .KeyCode = com.sun.star.awt.Key.RETURN Or .KeyCode = com.sun.star.awt.Key.ENTER
                sChar = "="
            Case .KeyCode = com.sun.star.awt.Key.ADD Or .KeyChar = "+"
            Case .KeyCode = com.sun.star.awt.Key.SUBTRACT Or .KeyChar = "-"
            Case .KeyCode = com.sun.star.awt.Key.MULTIPLY Or .KeyChar = "*"
            Case .KeyCode = com.sun.star.awt.Key.DIVIDE Or .KeyChar = "/" Or .KeyChar = "."
                sChar = "/"
            Case .KeyChar = "_"
            Case .KeyCode = com.sun.star.awt.Key.DECIMAL Or .KeyCode = com.sun.star.awt.Key.COMMA
                Or .KeyCode = com.sun.star.awt.Key.COMMA Or .KeyChar = "." Or .KeyChar = ","
                sChar = "."
            Case .KeyChar >= "0" And .KeyChar <= "9"
            Case .KeyCode >= com.sun.star.awt.Key.NUM0 And .KeyCode <= com.sun.star.awt.Key.NUM9
                sChar = Trim(Str(.KeyCode - com.sun.star.awt.Key.NUM0))
            Case Else : Beep : Exit Sub
        End Select
    End With

    Call ProcessKey(sChar)
    Exit Sub

End Sub

```

5. Now the real processing of the entered key or the clicked button:

```

Sub ProcessKey(ByVal psChar As String)
' Process gCalc structure based on argument

Dim sDisplayText As String
Const cstMax = 999999999999

    Select Case psChar
        Case "C" ' Cancel
            gCalc.DisplayText = Format(0, "0.")
            gCalc.Operand1 = 0
            gCalc.Operand2 = 0
            gCalc.NumberOfOperands = 0
            gCalc.PendingOperation = " "
            gCalc.LastInput = "NONE"
        Case "CE" ' Cancel entry
            gCalc.DisplayText = Format(0, "0.")
            gCalc.DecimalPoint = False
            gCalc.LastInput = "CE"
        Case "." ' Decimal point
            ' If last keypress was an operator, initialize DisplayText to "0."
            ' Otherwise, append a decimal point to the display.
            If gCalc.DecimalPoint Then
                Beep
            End If
        End Select

```



```

        gCalc.DisplayText = Join(Split(Format(gCalc.Operand1, cstStdFormat), " "), " ")
    Case Else
        ' DIGIT
        ' Append new number to the number in the display.
        If gCalc.LastInput <> "NUMS" Then
            gCalc.DisplayText = Format(0, ".")
            gCalc.DecimalPoint = False
        End If
        If gCalc.DecimalPoint Then
            gCalc.DisplayText = gCalc.DisplayText & psChar
        Else
            gCalc.DisplayText = Left(gCalc.DisplayText, InStr(gCalc.DisplayText, ".")) & psChar
        End If
        If gCalc.LastInput = "NEG" Then gCalc.DisplayText = "-" & gCalc.DisplayText
        gCalc.LastInput = "NUMS"
    End Select

    'DebugPrint psChar, gCalc.Operand1, gCalc.Operand2, gCalc.PendingOperation, gCalc.Number
    gCalc.DisplayField.Value = Join(Split(gCalc.DisplayText, "."), gcalc.LocalePoint)
Exit Sub

End Sub
```

See also

- Dialog
- Control
- Events Handler

Refer to ...

Basic module	Form	Form event	Control	Control event	Comments
Calculator	Calculator		Calculator	Execute action	Enter an optional initial value and click on the icon.
	dlgCalc (dialog)		cmd0...9 btnClear btnCE btnAdd btnSub btnMult btnDiv btnEnter btnInvert	Execute action	
			CalcDisplay	Key pressed	

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